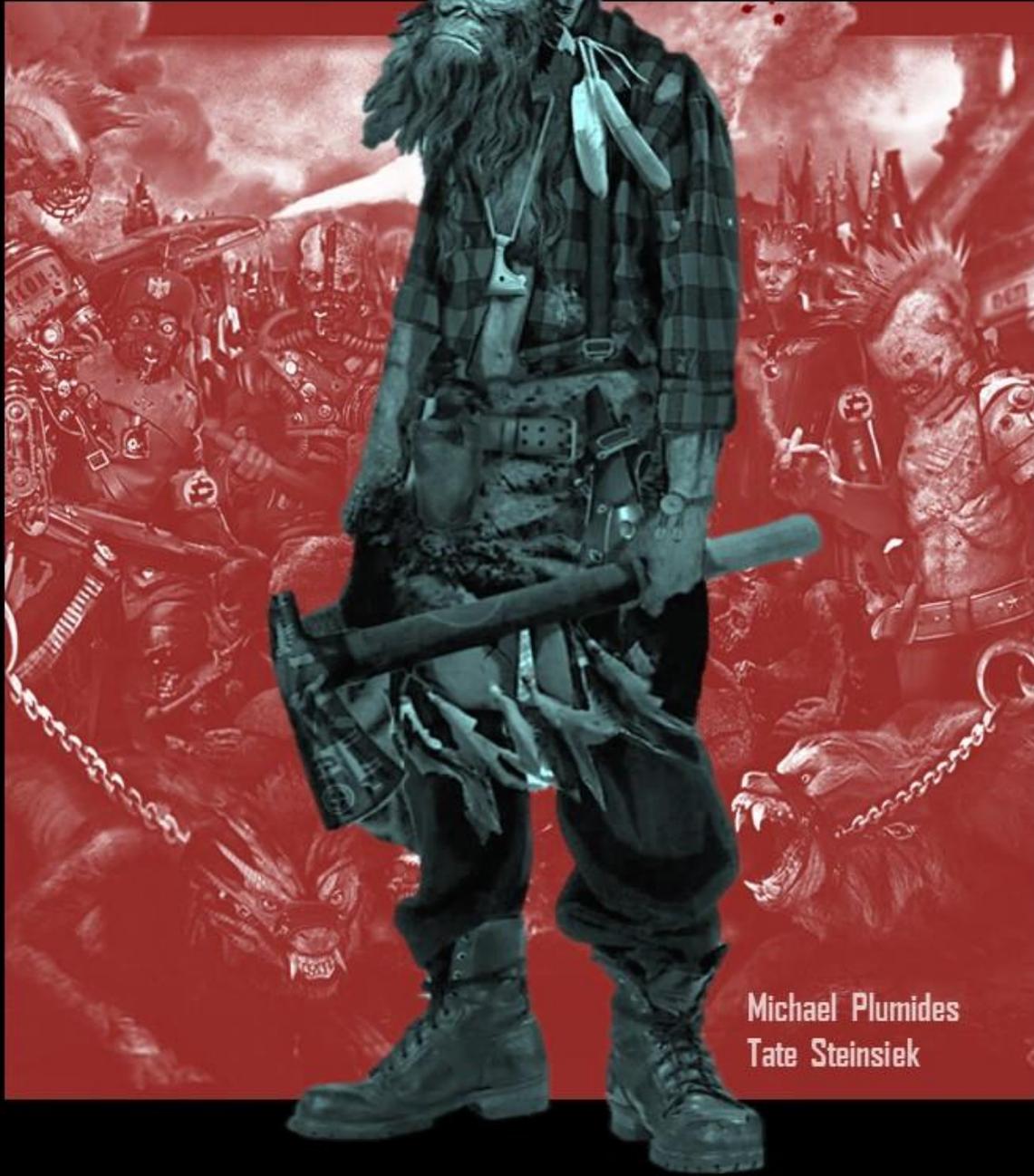


NOCTURNITY



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NOCTURNITY SERIES

INTRODUCTION

The *Nocturnity* series follows Jade Winters, a misplaced teenager living a dull life in a rural Midwestern town, when his hamlet is terrorized by an unknown supernatural force. Jade is then relentlessly pursued by menacing, shadowy figures leaving a trail of destruction in their wake. Jade's journey begins when he is suddenly rescued by the *Nocturns*, a band of freakish, mythical, immortal misfits.

Although Jade has avoided capture by the villainous "Klampp" and the Metall Zeitgesit" - he will never escape his identity or future. The series has great marketing appeal and branding potential for the gender-neutral, market, exploring the realms of science-fiction, fantasy, and the supernatural.

Plumides intends to incorporate nods to visionary genre writers, artists and creators, to leave "nuggets" for horror and sci-fi fans in the same manner as Netflix' *Stranger Things*.

THE CHARACTERS

Jade Winters - The Teenager

Jade Winters is a "Nocturn", although, the tale begins with him having no awareness of his lineage or of what he will become. Jade is a young man in a remote town with no understanding of his destiny or power. What does the future hold for young Jade? Jade will discover his latent power – that he, unlike his father, is the true "Agnus", and will transform into something more powerful than his counterparts could ever imagine. Will Jade rise to the occasion or will he fall?

Jenna Winters – Jade's Mom

Jenna moved to a rural Midwestern town to raise her son unnoticed and in relative seclusion after Marcus sent her away and disappeared into the Pacific Northwest. But Jenna has secrets to hide, and the town of Antioch has a watchful eye on her. An attractive single mother moves to their town for unknown reasons? Working as a librarian and raising Jade on her own has been trying to say the least. Jenna is also in denial of what Jade is becoming.

Becca – The Preacher's Daughter

Becca is the high school bombshell, Jade's love interest, a beautiful senior who will traverse the boundaries of faith, love, desire, rejection, devotion, hate, and sensuality on the backdrop of the chaotic Nocturn world.

Argasus – The Gorgonite

Argasus, with a snake-like head full of tendrils, is a virile, sexy, and frightening rebel monster, a Gorgon in ancient mythology. Argasus must feed, but not always – as human flesh is forbidden by the old ways. Argasus is Sayer's lieutenant but is often at fiery odds with him (sometimes influenced by Lexi Minx). If it were not for Argasus' bright and burning spirit, Sayer would find the metal head intolerable. Argasus is one of the few badasses of the Nocturn group who also knows how to get in and out of a scrape. Argasus and Two Tree will also butt heads – only to find common ground through metal. Throw horns!

Lexi Minx – The Sexy Monster

Talk about beauty and the beast. Lexi Minx is both. Sexy Lexi has a lithe body and under her nails she naturally produces a type of neurotoxin which can be deadly to humans if she wills it. Lexi and Argasus are the last of their kind. Although on the exterior she appears confident and prideful, but beneath her veneer there is a terribly misunderstood and sensitive woman. There will be a love triangle between Argasus, Jade and Lexi.

Sayer – The Lawgiver

Sayer, is the current leader of the Nocturns, an Incubus who is a father figure to the small tribe of remaining outlanders. Sayer is their self-elected "Lawgiver," a right he earned as one of the original architects of Nocturnia, a sanctuary for all monstrous creatures, many centuries ago. But, like any wise man, Sayer's mind is often set in the ancient ways. At times there is temerity to Sayer; he has an unwillingness to try new approaches, which will often lead to conflicts with other survivors of Nocturnia. Sayer travels with his long-time companion and supporter, **Selena**, the matriarch of the lost Midian tribe. Rachel is a shape-shifter and Rachel's daughter, **Felicia**, also a shape-shifter – locked in an eternal state of childhood, but can morph into any animal she chooses of equal size or smaller.

Marcus Groom – Jade's Father

Although Marcus is Jade's father; he feels overwhelming regret and guilt for abandoning Jenna to raise their son alone – leaving her vulnerable. On the outside it appears Marcus is carefree. But he is intensely loyal and knew the day would come. Once Marcus receives news of Jenna's death and that Jade is missing, he departs from seclusion in the Pacific Northwest with his trusted companion, Milton Two Tree, to go to Antioch and protect the son he's never known and to aid the Nocturns in their struggles - although his abilities have dissipated over time.

Professor Miles Ferrin (Slasher) – The Psychotic Killer

The nefarious psychiatrist, Professor Miles Ferrin is considered a “Supernatural Terrorist” by the Nocturns. Ferrin is likened to the boogeyman – you never know where and when he will strike. Even worse, he has government backing under the Optimum Protection Service (OPS). Ferrin also has a costumed alter-ego, who takes murder very seriously. His name is **Slasher**.

Now Ferrin is armed to the teeth to create havoc for the Nocturns – and does so wherever he goes. But with a new player in town, The Klampp, will Ferrin be friend or foe to the Nocturns? In times of war, men and nations make strange bedfellows.

Milton Two Tree - The Simian

One of the newest additions to the fold is Milton Two Tree, a seven-foot-tall simian with massive strength and agility - the friend and guardian of Margus Groom. Two Tree will be a pivotal character in the fight against the Metall Zeitgeist. Everyone is excited about this guy. Oh, and being from the Pacific Northwest, Two Tree is a big hockey fan.

Dr. Heinrich Von Klampp – ‘The Klampp’

Dr. Heinrich Von Klampp a highly bred surgeon and member of the Schwartze Sonne, was once a man who notoriously extracted tissues from his subjects by using diabolical restraints in a sadistic fashion. Hitler’s occultist agents discovered the existence of Nocturns during the early stages of World War 2. Dr. Von Klampp was charged by his superiors to capture as many as possible to perform medical experiments upon them at a top secret Nazi base in Czechoslovakia – to create an army of “super soldiers”.

Von Klampp referred to these creatures as “**missgeburts**” (or monstrosities) but during his experiments he came to understand he alone could harness the supernatural power of the Nocturns and create an undying race of horrifying conscripts - loyal only to him. Ironically, Mueller was bitten by a Nocturn. Now he is The Klampp, a half-human hybrid who restrains the beast that germinates within him with like instruments of his own design, once used on his Nocturnian subjects.

The Metall Zeitgeist – The Horde

The Geist are the result of The Klampp’s experiments – a horde of misshapen storm troopers with insignia on their uniforms, jack boots, and leather muzzles across their faces. The Klampp leads the Metall Zeitgeist, to hunt down the last of the Nocturns in order to extract their otherworldly power to create his “Supernatural Army”– and with every crushed, wheezing breath he takes in, his hate grows ever more stronger.

Cain – The ‘Feral Breed’

Jade befriends Cain Hallenbeck, a pivotal character; Cain is a young, tall, handsome “Feral Nocturn”, who transforms at whim – orphaned at a young age after the mysterious death of his parents. Cain is also a monstrous killer, but loyal. Educated, but fearful of being discovered, Cain is a loner. Luckily, he finds Jade and they become fast friends.

Sheriff Matthew Biggs & Deputy Sheriff Luke Fellows – The Law Men

Sheriff Biggs and Deputy Sheriff Luke Fellows are both good men. A pair of no-nonsense law enforcement officers thrust into a world of the supernatural when a series of ritualistic murders happen in their jurisdiction. Biggs is Fellows’ mentor, and upon Biggs’ tragic death at the hands of The Klampp and his cohorts, Fellows rises to the occasion. Fellows, an Army Veteran, is a good-looking, hardworking law man who seeks justice in these troubled times amidst mayhem and chaos in what used to be a “quiet little town”.

Mathius – The Zealot Preacher

Mathius is the overzealous religious leader of the Antioch parish – a man slowly going insane due to his own guilt for causing his wife’s suicide. The father of Becca, Mathius forbids her to be involved with Jade, due to his own belief systems that will become quite questionable.

THE NOCTURNITY PLOTLINE

Jade Winters lives in the small, Midwestern town of Antioch, Missouri, with his single mom, **Jenna Winters**, a librarian Jade has love and respect for his mother, but he hates the town he lives in, a backward-thinking, religious hamlet where she has relocated. The long-standing mirror factory has closed recently. Jade works as a clerk in the local grocery store. Jade’s life is tremendously boring and the townsfolk are gossipers and judgmental. At 19, Jade hates his life and his job, yearning to leave town as it offers him nothing, with dreams of taking off in search of... something.

But that’s not all Jade dreams of. Lately, he has been plagued by nightmares of an ancient mythical under attack called Nocturnia, a knife-wielding masked psychotic named **Slasher**, a father he never knew, and mythical creatures seemingly in peril, Jenna is worried about Jade when he shares his dreams with her; Jenna is quite aware of their origins but is in denial. At Jenna’s behest, Jade seeks counsel from the town’s Pastor, **Mathias**, who instead condemns him as a fatherless child. And wouldn’t you know it? The one girl that really understands Jade is **Becca**, Mathius’ daughter.

Only Jenna knows who Jade’s father’s is but keeps the secret from him. Jade’s Dad is **Marcus Groom**, the supposed deliverer of the Nocturnia, otherwise known as, “The Agnus” who disappeared. Groom now lives in seclusion in the Pacific Northwest. On the run some twenty years before, Jenna discovers she is pregnant, so to protect her from

future harm, Groom sends her away and disappears into Northern Canada, where he befriends another Nocturn, **Milton Two Tree**. The two have formed a successful logging business and live like a couple of care free bachelors, drinking and watching hockey.

The “feral breed”, **Cain Hallenbeck**, murders his ex-boss (a pederast) at the meatpacking plant. A criminal investigation ensues by **Sheriff Biggs** and **Deputy Sheriff Fellows**, two scrupulous and savvy law men. Out of jealousy, **Johnny Jacobson**, the big blonde jock pining for Becca’s attention, attempts to hit Jade with his car, damaging the front end upon impact instead – first revealing Jade’s powers.

Later, Jade returns home from his first date with Becca only to find **The Metall Zeitgeist** torturing Jenna for information – with her dying breath she instructs Jade to run. The Iron Congress are in relentless pursuit until Jade is rescued in guerilla-like fashion by remaining survivors of Nocturnia, whisked away in the “Mean Machine” by **Argasus** and **Lexi Minx**.

Lastly, **Dr. Heinrich Von Klampp** is revealed after his Geist fails to capture Jade for his nefarious plans. But what could those be?

NOCTURNITY SERIES - FUTURE SCRIPTS

Jade, Lexi Minx, and Argasus travel to meet with **Sayer** for counsel, also meeting **Selena**, his wife and companion, and **Felicia**, her daughter – both shape-shifters. Jade discovers he is clairvoyant and can read the minds of his fellow Nocturnia after Sayer summons Tulu the demigod, for council among the old ones. Jade also finds himself attracted to Lexi Minx and Argasus senses it. The Metall Zeitgeist is addressed by their leader, The Klampp, who hopes of realizing his diabolical plans, to fortify his fighting force of supernatural soldiers. Becca is questioned by the county police regarding Jade’s whereabouts and his mother’s killers, by Deputy Fellows.

Mathius insists on Becca to flog him as he is “unclean” – it is revealed that Becca’s mother committed suicide. Groom and Two Tree descend upon Antioch after hearing of Jenna’s murder makes national news as some sort of ritualistic killing and is sensationalized by the media, departing from Canada to rescue young Jade from harm. Jenna’s body disappears mysteriously from the coroner’s office. Cain’s murder charge is dropped for lack of evidence, with the help of the Lt. Governor’s daughter, **Shelby Greene**, a young and attractive attorney, self-described as a “crusader”. Jade meets Cain on the highway and reads his mind, discovering he is Nocturn and they bond – as Jade has the ability to attract his breed to him – a trait that will be later discovered by his enemies.

It was Groom and Two-Tree who disappeared from the Coroner’s office with Jenna’s body to bury her secretly. We see Ferrin in his lab tinkering with his killing instruments and mask and learn his back story. Marcus buries Jenna and vows to bring back his son,

unharméd; he later pays a visit to the gun store and stocks up on weapons. Ferrin gets the authorization for the “Nocturn Contingency” – a plan to investigate and destroy them if they were to reappear again after the confrontation at Nocturnia. Ferrin is charged with the responsibility of destroying threats to humankind, and discovers alternate dimensions that coexist with our own inhabited by creatures that are not like us, so he can destroy them.

Groom and Two Tree set up camp on the outskirts of town. Jade and Cain are on foot together; they visit Becca secretly at the local high school but are discovered by Johnny who contacts authorities. Sheriff Biggs and Deputy Sheriff Fellows question Becca on Jade’s whereabouts. Lexi Minx is convinced Jade is the true “Cabal” and Argasus verifies the truth with Sayer. The Klampp discovers Jade has the ability to draw Nocturns to him like a beacon. The Klampp then celebrates his discovery by shooting up and dressing in drag, impersonating Marlene Dietrich. When Jade approaches his boss for help, Phil, the Store Manager, instead locks Cain and Jade in the meat locker at the grocery, with the intent to turn them in. Cain transforms, beats the door down, and escapes after being shot by police, but not before swatting the Store Manager’s arm off. Groom is arrested. Cain seeks out Shelby Greene for help.

On the highway into Antioch, Groom and Two Tree with the intent to break Jade out of jail come upon a road block set up by State Troopers. After discovering Jade is in custody, The Klampp and his Geist are in pursuit and the mayhem ensues as cars explode and pile up. While Sheriff Matt Biggs and Deputy Sheriff Luke Fellows are questioning Jade at the Claire County Sheriff’s Office, The Klampp and his horde conduct an all-out assault. Sheriff Biggs is killed. Jade narrowly escapes with Argasus, Lexi Minx, Two Tree and Marcus. The Nocturns have now regrouped and fled the state. Meanwhile, the Metall Zeitgeist has come up empty handed again, much to the Klampp’s dissatisfaction. Lexi, Argasus, and Jade, and the others travel to Q’ Dar, another underground sanctuary in New Orleans, and seek assistance from a group of derelict Nocturns

Jade is exposed to the vagabond, almost carney-like lifestyle of the Nocturns on their way to Q’Dar as they are forced into the shadows due to their outward appearance. Cain finds Shelby, who is unavoidably attracted to Cain and agrees to help him – she always liked the “bad boys”.

Miles Ferrin, now has the resources he needs to wipe out the Nightbreed. But Ferrin is far more interested in The Klampp and readily plans their demise for the sheer love of mayhem and destruction. Upon the death of Sheriff Biggs, his mentor, Fellows is sworn in as “Interim Sheriff” only to be blind-sided when Ferrin and the OPS agents arrive in Antioch to take over the investigation with Federal authority. Ferrin, for the love of carnage, begins to kill townsfolk to create fear and paranoia among the agents as well –

Ferrin refers to Antioch as his “playground”. Ferrin also plots how he will murder **OPS Director Jacobs** and blame it on the Jade.

The Group arrives at a sanctuary called **Q’ Dar** located beneath an old cathedral – **Lenny Rizzo** is the caretaker of the decadent community. Sayer explains the urgency of their plight to Lenny and expresses his dissatisfaction with the path that Q’ Dar has taken. Lenny Rizzo has become the pimp, so to speak, and has a business relationship with a **Madam La Fleur**. Rizzo pimps out **Damon the Demon** and the “**Sphinx Twins**”, **Tasha and Tilly**, to her stage shows; he is hesitant to be involved as New Orleans has become home to them and in secret circles they are accepted by humans.

Jade contacts Becca and tells her he is in New Orleans, but she has her own plans – by hiring two goon bayou bounty hunters, **Simon and Adrien Le Bleu**, to bring Jade back to Antioch. Unbeknownst to Becca, the Le Bleu’s reveal they have an agenda of their own, to capture the remaining Nocturns and sell them to an unscrupulous Eastern European human trafficker named, **Viktor**, who watches with a needful eye. Viktor also seeks to do business with the Klampp – to transform the townsfolk of Antioch into Zeitgeist drones. Viktor will start out at old **Mrs. Whitlock**’s boarding house, collecting derelicts for the Klampp’s experiments.

In the wake of the murders Ferrin is committing, Mathius’ council members are each given an ancient stabbing weapon to protect themselves with, so they will be armed with the power of God. The town folk become paranoid when they begin to use their “daggers” to rid the town of evil like vigilantes, and some turn on their own family members. Groom takes a chance on Fellows and tells him everything: Nocturns, Ferrin, and Zeitgeist. By this time, Fellows’ German Shepherd, Trigger, has now mutated into a killer wolf beast after ingesting Zeitgeist blood, however, still loyal to his master.

Shortly thereafter, Groom is captured by unknown assailants and whisked away in a van. The bounty hunters show up with their hooded “package”, hand delivered to Viktor. Once revealed, it’s not Jade – it’s Groom, his whereabouts tipped off by Mathias. First the Klampp is infuriated, but then he sees his play. He will hold Marcus hostage to draw Jade back to Antioch. The Klampp’s plan is - to use Jade’s telepathy to bring Nocturnia to Antioch en masse, whereby he will capture them and imprison them at a cattle barn to later use their essence to transform the Town of Antioch into his fighting force, the Metall Zeitgeist, now with depleting numbers. Sayer believes it is suicide to go back to Antioch but Jade knows he must. As there are so few Nocturns to defend against the evil forces that pursue them.

Sayer informs Jade of the existence of **The Vanus Speculum** - a once great and powerful breed, now forced into the shadows in shame - damned to lurk within the confines of reflective surfaces. Jade, as the true chosen one, holds the power to free the Speculum

from their captivity by uttering an ancient incantation provided by Sayer. Ferrin and his OPS rig the town with explosives waiting for The Klampp, the Metall Zeitgeist, and the Nocturns, to blow them to all smithereens. But Ferrin, for the love of sheer terror, also secretly ties in chemical weapons to wipe everyone out while he narrowly escapes.

The Vanus Speculum agree to redeem themselves and aid in the final confrontation that takes place at the old mirror factory – where the OPS agents have set up their operation; This is where the Vanus Speculum's ability to use reflective surfaces as exploding weapons like shrapnel, will come in to play. Marcus Groom is killed and the transference of power can be complete – Jade could not arise to his fullest potential until the death of Marcus, unbeknownst to him.

All things come to a head during a final confrontation in Antioch between the Klampp & his evil horde, The Nocturns, Ferrin and his OPS agents, and Sheriff Fellows, with the lives of Mathias, Becca, and the townsfolk in the balance. Jade's true Nocturn self is finally revealed in an homage to Urotsukidoji (the underground cult Japanimation classic).

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